

Quilceda Carvers

Invite You to Join Us at Our
**34TH Annual Artistry in Wood
Carving Show**

**Ken Baxter Community Center
514 Delta Ave, Marysville WA 98270**

Saturday, **April 27, 2019** from 10:00 am to 6:00 pm
Sunday, **April 28, 2019** from 10:00 am to 4:00 pm

GENERAL INFORMATION

A prospectus and registration form can also be found on the club website at quilcedacarvers.org/show.htm.

PREREGISTER your carvings! (preferred method) Please mail your registration form (before the show weekend) no later than Saturday, April 20, 2019; \$5.00 per carving.

Bring your carvings in person on Friday, April 26th, 2019 from 2:00 pm to 6:00 pm. **Carvings registered on Friday will cost \$6.00 per carving.** No Saturday registration. Judging will begin immediately after registration closes.

Vendors - There is limited amount of space available for anyone interested in setting up a table to sell carvings, tools, patterns, wood and other carving related items. Vendors are requested to bring their own tables and chairs.

Contact JIM KERNODLE (425 -776-8330) for space and table reservations. Vendors may begin setup at 2:00 pm.

Admission: A \$5.00 donation would be appreciate - children under 12, active duty military, scouts in uniform free. Parking is available on the surrounding streets.

Awards - There will be a **People's Choice** award of \$50, an **Artistic Award** of \$50 (voted on by the carvers), and a **Best of Show** award of \$100 selected by the judges.

In addition to the juried show, there will be Door Prizes, Vendors, Demonstrations, and Raffles.

SHOW GUIDELINES FOR CARVERS

1: Eligibility - This is an open show and everyone is eligible to enter. Entries must be carved in wood, stone, horn, or bone. **Carvings from ivory are prohibited.** Metal can be used to attach and or support only, not as decoration. Metal can be used for legs and feet for birds. The show chair or a judge may refuse any carving(s) deemed inappropriate for a family show.

2: Entry Fee – Preregistered entries are \$5:00 per entry. Friday registration costs \$6:00 per carving. After six carvings there is no additional fee for the same named carver.

3: Entry Limits - Two entries in the same numbered category by the same carver. No limit on the total number of carvings that can be entered in the Show.

4. Skill Level

Each carver must determine their skill level based on the following criteria. A carver may enter a maximum of one carving at the next higher skill level, *if they wish to see how the carving does.* However, if that carving wins a blue ribbon or better, the carver must move to the higher skill level at the start of the next show year (Jan. 1). A carver CANNOT step down to lower skill level except as noted in the Expert description.

Levels:

Junior -This level is for artists ages 16 and younger. There are no entry categories at this level. All entries, regardless of style, are judged as one group, by comparable age. First, Second, Third and Honorable Mention is awarded at this level. No entry fee for this level.

NOVICE - A novice carver has grasped the basics of carving and uses a limited variety of tools. The novice learns to create form in his or her work and the need for effective presentation of the carving. A certain degree of eye appeal is necessary to earn awards at this level. The NOVICE level is the appropriate entry for beginner carvers who are developing their skills. The carver remains at this level until winning five first places ribbons or two Best of Divisions.

INTERMEDIATE - An intermediate carver is one who is moving toward more complicated work and displays considerable skills in his or her work. This carver understands basic carving techniques, uses tools with confidence, and includes more details in carvings than at the novice level. In addition painting and finishing takes on more importance and contributes to the overall artistry of the piece. A carver may enter at this skill level until winning two Best of Division awards on separate carvings at sanctioned woodcarving shows.

ADVANCED - The Advanced level carver produces work that reflects creativity, difficulty, craftsmanship, and accuracy. This level carver also reflects excellence in carving, finishing technique, originality, and the presentation of the piece as an art form. A carver may enter at this skill level until winning three Best of Division awards, one each on two different carvings with one Best of Division at each of two different shows.

EXPERT – For carvers who have advanced in at least one section, the carver will achieve the designation of Expert in that Section, but may continue to compete in the advanced level in any Section where Expert status has not been achieved. Expert carvers may not enter any carvings below Advanced. This means that a carver may simultaneously enter pieces at the Expert and Advanced levels but in different sections of the competition.

5: Carvings - Carvings are required to have been completed within the last two years and are eligible to compete during two show years.

6: Seminar Carvings – are not eligible to be judged in Advanced or Expert levels.

7: Name(s) - All carvings must be registered in the name of the carver. If the carving is the work of two or more individuals, then all names must be on the registration entry and place cards.

8: Entry Category Changes - The show chair may move an entry to a more appropriate section, division, or category if deemed necessary for equality of the competition. If there is only one entry in a category, the carving may be moved by the show chair to another or mixed category. No carver may be moved to a different skill level without the carver's permission.

9: Judges' Determination - Concerns can be discussed with the judging chairperson; however his/her decision shall be final.

10: Hangers - All hanging pieces must have sturdy wire or other hanging devices attached. Quilceda Carvers is not responsible for damage due to instability of the hanger.

11: Special Displays - Arrangements must be made in advance of the show dates for large, unusual, or chain sawed pieces.

12: Carving Terms:

“Natural” means the wood grain must show through any finish.

“Painted” means that one-fourth or more of the carving has An opaque finish with paint or heavy stain.

“Wood burned” means it is a major portion of the entry whether, in the round or relief style.

13: Liability - Quilceda Carvers, any officer or member, or the hosting facility or its employees cannot be held responsible for any loss or damage from any causes before, during, or after the show, at the show facility or during the time the carving is entrusted to the show representatives. Quilceda Carvers officers or members cannot be held responsible for any checks issued for sales.

Carvings entered in the show will be photographed by Quilceda Carvers for future promotional use without indemnification to the carver.

14: All carvings remain on display until the show closes at 4:00 pm on Sunday.

15: Ribbons – A ribbon will not necessarily be given in a category or division when quality of carving is not deserving.

ENTRY CLASSIFICATION

Section 1 - WATERFOWL AND BIRDS

Division A: Realistic LIFE SIZE Water Birds

Category

- 110 Ducks - Species List A, B, C
- 111 Loons, Grebes, Cormorant, etc. – Species List D
- 112 Geese, Swans – Species list E
- 113 Sea Birds – Species list F
- 114 Shore Birds – Species list G
- 115 Wading Birds – Species list H

Division B: Realistic LIFE SIZE Land Birds

Category

- 120 Song Birds – Species list I, J, K, L
- 121 Game Birds – Species list M
- 122 Raptors – Species list N
- 126 Miscellaneous – not on any list

Division C: Realistic OTHER THAN FULL SIZE Fowl & Birds

Category

- 130 Ducks, geese, swans, and other duck like birds species list A, B, C, D, E
- 131 Sea birds, shore birds, wading birds – Species list F, G, H
- 132 Land birds – Species list I thru N

Division D: Decoys

Category

- 140 Smoothies & Hunting Decoys – Species List A thru H, floating & non-floating (not on a stick)
- 141 Decoys on a stick – Species list A thru H
- 142 Stylized
- 143 Natural Finish

Division E: Birds – Heads only

Category

- 150 Stylized/Sculptured – Art Form Heads
- 151 All Feathers

Section 2: CARVINGS IN THE ROUND

Animals (& human): realistic and caricature

Division F – Realistic Human

Category

- 210 Stylized/ Sculptured – art form
- 211 Human, full figure – painted
- 212 Human, full figure – natural
- 213 Human, head or bust – any finish
- 214 Human –group or scene
- 215 Cowboy – any finish

- 216 Two or more, or with animal
- 217 Human with animal
- 218 Miscellaneous

Division G – Realistic mammals

Category

- 220 Salt water mammals – porpoise, seals, whales, walrus etc.
- 221 Domesticated species – any finish
- 222 Wild species –any finish
- 223 Natural fish any mammal (not painted but may be wood burned)
- 224 Natural finish – no artificial color
- 225 Stylized animal(s) – any finish
- 226 Heads (painted or natural finish)
- 227 Miscellaneous

Division H - Realistic fish, reptiles, amphibians, arthropods

Category

- 230 Fresh water animals and fish
- 231 Amphibians, reptiles, dinosaurs
- 232 Stylized forms – any finish
- 233 Fish decoys
- 234 Arthropods – insects, crustaceans, etc.
- 235 Head only
- 236 Miscellaneous

Division I - Caricatures

Category

- 240 All animals
- 241 All birds
- 242 Full figure – painted or natural
- 243 Full figure – humans & animals
- 244 Head or bust – painted or natural
- 245 Bottle stoppers – human or animal – any finish
- 246 Human and animal – 2 or more
- 247 Cowboy – any finish
- 248 Clown– any finish
- 249 Santa – any finish
- 250 Mythical humans: wizards, elves, fairies, leprechauns, gnomes, mermaids, etc.
- 251 Mythical birds, animals, fish
- 252 Carousel figures
- 253 Miscellaneous

Section 3: SPECIAL CARVING TYPES

Division J – Carved

Category

- 310 Religious theme – except relief
- 311 Functional & household items, clocks, trunks, large boxes – all uses
- 312 Floral, Botanical
- 313 Toys, games
- 314 Gourds
- 315 Boots, shoes
- 316 Chains, interlocking loops
- 317 Masks, helmets (not native American)
- 318 Designs, pipes, hiking sticks, stools, tools, canes
- 319 Decorative spoons, ornaments, etc.
- 320 Found wood
- 321 Computer aided ORIGINAL design
- 322 Miscellaneous

Division K - Chip carved

- 330 Any – all styles

Division L - Bark carved

Category

- 340 humans (spirit faces, native Am, mountain. men, etc.)
- 341 Animals
- 342 Whimsical houses or buildings
- 343 Floral, botanical
- 344 Landscape
- 345 Miscellaneous

Division M - Pyrography/ wood burning

Category

- 350 Human
- 351 animals, all
- 352 Scenes/ land & seascapes
- 353 Gourds
- 354 Floral, botanical
- 355 Graphic/geometric designs
- 356 Miscellaneous

Division N - Other Miscellaneous

Category

- 360 Wood turning
- 375 Chainsaw – all items
- 380 Jewelry – includes mixed media
- 385 Found wood - driftwood, knots, burls
- 390 Mixed or other media, bone, stone, etc.
- 395 Wood working
- 396 Miscellaneous

SPECIES LIST – WATER BIRDS

SECTION 4 - RELIEF

Division O- Living

Category

- 410 Human
- 420 Animal, Birds, Fish
- 430 Floral, Botanical, Scenes
- 430 Miscellaneous

Division P - Non-living

Category

- 440 Scenery
- 450 Vehicles, Mechanical
- 460 Designs, patterns, signs, plaques, etc.
- 470 Miscellaneous

SECTION 5 - NATIVE AMERICAN STYLE

Division Q - Native American style

Category

- 510 Helmets, hats and masks
- 511 Bowls, spoons, rattles, pipes, paddles, spears and clubs
- 512 bentwood boxes and bentwood bowls
- 513 All flat or half-round relief designs, carved and/or painted
- 514 Totem poles any size (see rule 11)
- 515 Kachina and other figures
- 516 Miscellaneous

SECTION 6 - JUNIOR CARVERS

Division R - Juniors

Category

- 610 – age 10 and younger
- 620 – age 11-16

SECTION 7 - COURTESY CARVINGS

Category

- 710 Courtesy carvings (not judged)

List A: MARSH DUCKS: Black Duck, Gadwall, Mallard, Mandarin, Pintail, Shoveler, Teal, Widgeon, Wood Duck, Whistling

List B – Diving Ducks: Bufflehead, Canvasback, Goldeneye, Merganser, Redhead, Ring neck, Ruddy Duck, Scaup, Tufted Duck

List C – Sea Ducks, Auk: Auklet, Eider, Guillemot, Harlequin, Murre, Murrelet, Old Squaw, Puffin, Scoter, Smew

List D – Duck-like swimmers: Coot, Cormorant, Gallinule, Grebe, Loon

List E – Geese, Swans: Canada Geese, Snow Geese, Blue Geese, Brants, Swan, etc.

List F – Seabirds: Albatross, booby, Frigate bird, Fulmar, Gull, Jaeger, Kittiwake, Pelican, Petrel, Shearwater, Skimmer, Tern

List G – Shorebirds: Avocet, Curlew, Cotterel, Dowitcher, Dunlin, Godwit, Killdeer, Oystercatcher, Phalarope, Plover, turnstone, Sanderling, Sandpiper, Stilt, Surfbird, Tattler, Willet, Wimbrel, Yellow legs

List H – Wading Birds: Bittern, Cranes, Egrets, Flamingo, Heron, Ibis, Rails, Stork

SPECIES LIST – LAND BIRDS

List I – Small Songbirds: Bushtit, Chickadee, Creeper, Finch, Hummingbirds, Kinglet, Nuthatch, Siskin, Sparrow, Swallow, Swift, Warbler, Wrens (except cactus), Yellowthroat, Verdin.

List J – Small- Medium Songbirds: Bluebirds, Bunting, Chat, Crossbill, Flycatcher, Junco, PeeWee, Phoebe, Pipit, Redpoll, Tanager, Thrush, (except varied), Titmouse, Wagtail, Wheatear, Woodpecker (except Pileated), Wren-tit

List K – Medium Songbirds: Blackbird, Bobolink, Cactus Wren, Cardinal, Catbird, Cowbird, Dipper, Grosbeak, Kingbird, Lark, Martin, Meadowlark, Oriole, Starling, Towhee, Waxwing

List L – Large Songbirds: Crow, Cuckoo, Flicker, Grackle, Jay, Kingfisher, Longspur, Magpie, Mockingbird, Nighthawk, Nutcracker, Pileated Woodpecker, Raven, road Runner, Robin, Thrasher, Varied Thrush

List M – Game Birds: Chucker, Dove, Grouse, Partridge, Pheasant, Pigeon, Prairie Chicken, Ptarmigan, Quail, Snipe, Turkey, Woodcock

Lisa N – Raptors: Buzzard, Condor, Eagle, Falcon, Hawk Owl, Hawk, Kestrel, Kite, Merlin, Osprey, Owl, Vulture.

JUDGES CODE OF ETHICS

- A Judge must have a copy of the rules of the competition and to their best ability judge by them.
- A Judge will examine all entries in a category or division before a winner is selected.
- A Judge will not communicate with anyone other than fellow Judges and assigned clerks while in the judging area
- A Judge will step down (and be temporarily replaced) if they themselves, a family member, or a student has a piece in the category they are to judge.
- Judges will not allow personal feeling or personal contact with a carver influence his decision during the judging procedure.
- Judges will be fair and objective.

JUDGING STANDARDS

Accuracy

- Unusual and exceptional interpretation of the subject matter
- True to life where applicable
- Proper proportion anatomy, balance and perspective
- Pleasing and uncluttered design arrangement with display

Ability

Craftsmanship

- Good carving techniques
- Properly fitted add-ons (as objects in hands, inserts of feathers, etc.)
- Difficulty of carving subject and the wood
- Use of tools and clean-up of cuts
- Sanding or excess of sanding
- Blemishes, fuzz removal, clean-up of surfaces
- Application of colors, stains or finish
- Relationship to overall work
- Realistic

Artistry

- Consideration of decorative value and worthiness
- Continuity
- Artistic appeal
- Habitat adds or detracts to display, if realistic